



# Erasmus+ Support to Vocational Education and Training

## Centralised actions (EACEA)



16 December 2021

**Joao SANTOS**

Senior expert

European Commission,

Directorate General for Employment, Social Affairs and Inclusion

Unit E3 - Vocational training, Apprenticeships and Adult learning

[joao.santos@ec.europa.eu](mailto:joao.santos@ec.europa.eu)



[linkedin.com/in/JoaoSantosEU](https://www.linkedin.com/in/JoaoSantosEU)



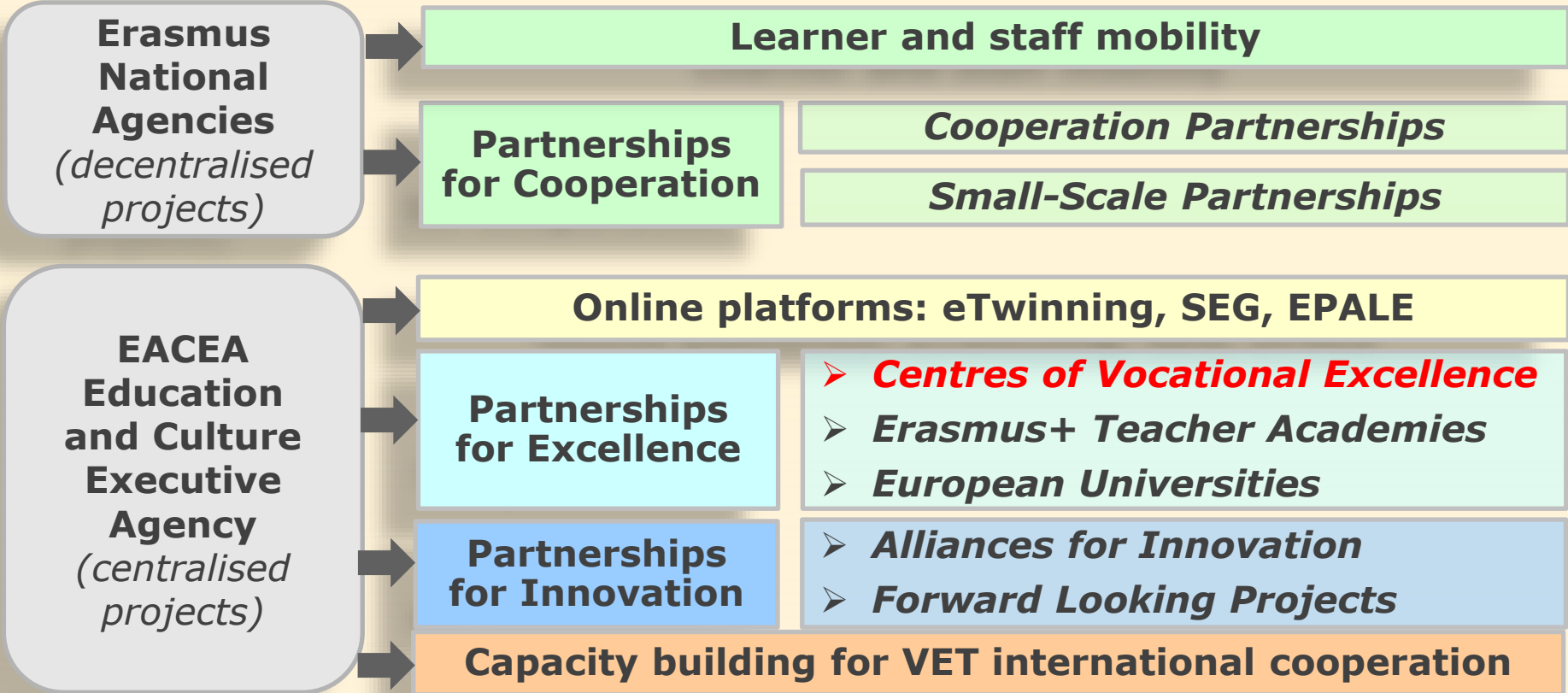
[@JoaoSantosEU](https://twitter.com/JoaoSantosEU)

With the support of the  
Erasmus+ Programme  
of the European Union



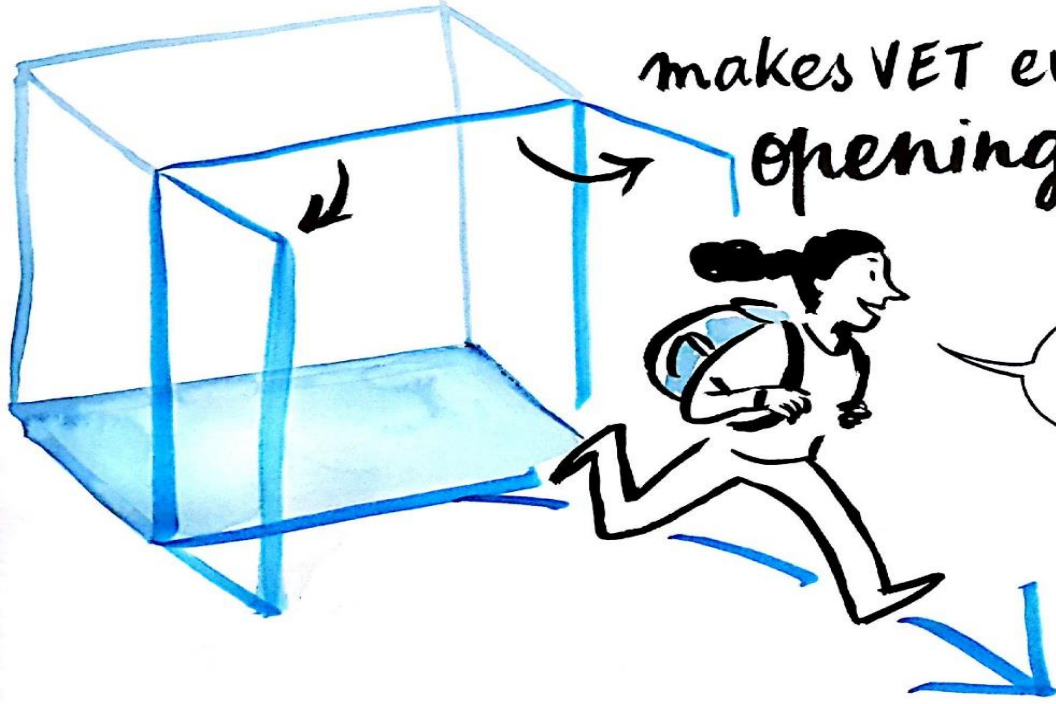
#SocialRights

# Erasmus+ Who does what?



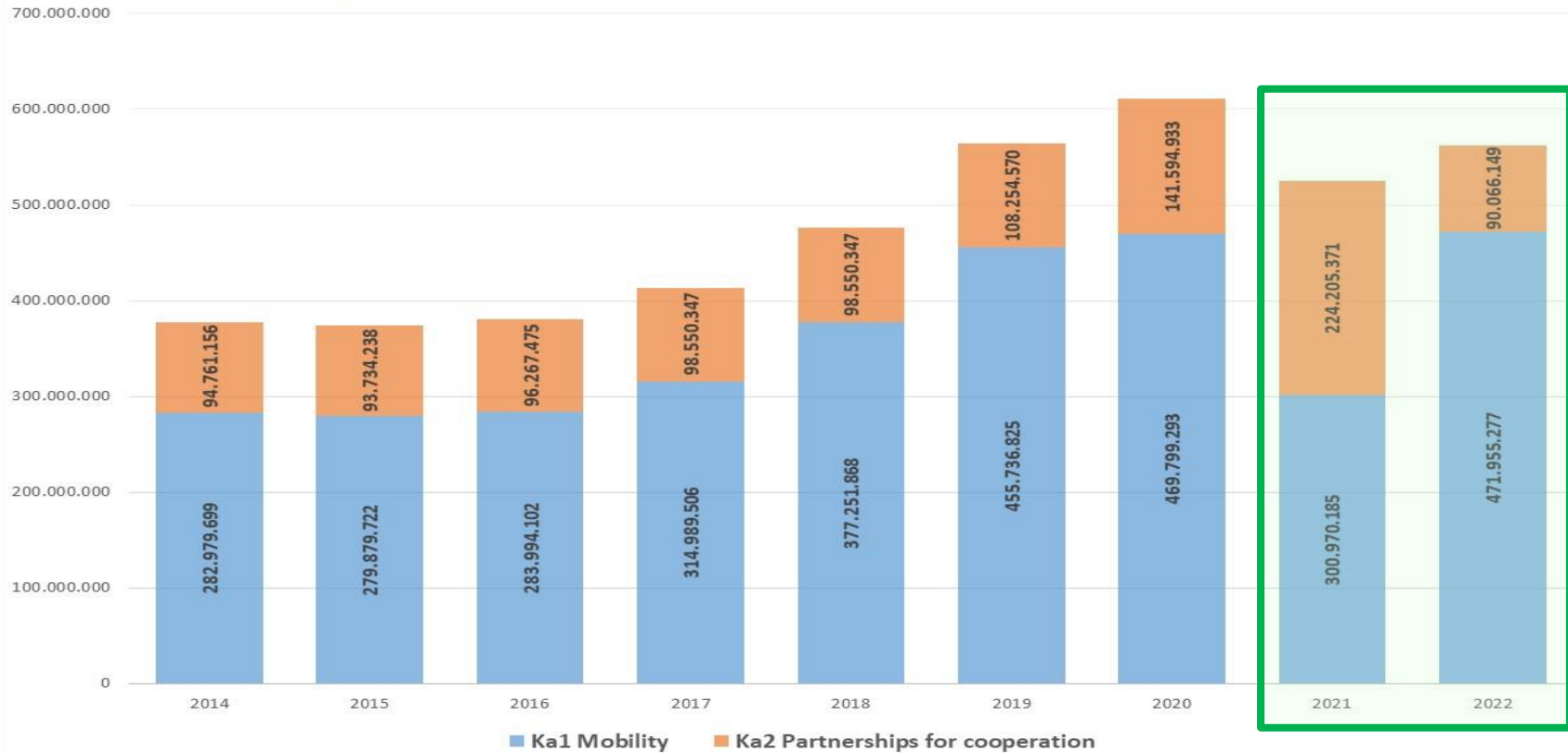
# Mobility

makes VET even better by  
opening new perspectives



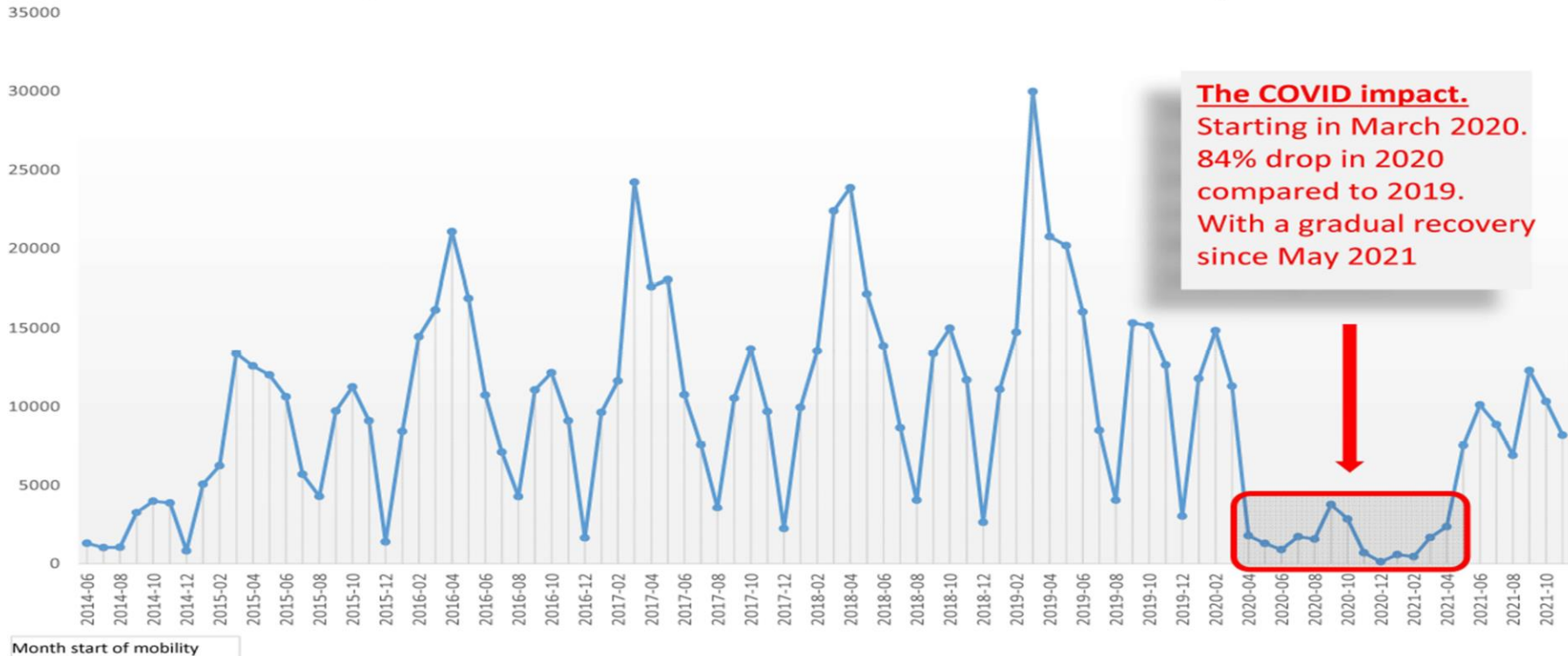
I am leaving  
my comfort zone!

# EVOLUTION OF ERASMUS+ VET BUDGET 2014-2022



European Commission

# Number of participants in VET mobility per month Erasmus+ 2014-2020



**The COVID impact.**  
Starting in March 2020.  
84% drop in 2020  
compared to 2019.  
With a gradual recovery  
since May 2021





we need to  
develop a culture  
of partnerships



# Partnerships for Innovation (Ka2) - Alliances for Innovation

**Lot1 Alliances for Education and Enterprises** - Innovative and multidisciplinary approaches to teaching and learning; Corporate social responsibility, Sense of initiative and entrepreneurial attitudes, mindsets and skills (Entrecomp)

**Grant:** €1.000.000 for 2 year projects, €1.500.000 for 3 year projects

**Lot2 Alliances for Sectoral Cooperation on skills (Blueprint)** - Large sector-based Europe-wide projects tackling skills gaps; synergies with sectoral partnerships under the Pact for Skills; Support the design and delivery of transnational education and training content

**Sectors:** 14 industrial ecosystems of the Industrial Strategy

**Grant:** €4.000.000 for 4 year projects



# Partnerships for Innovation (Ka2) - Alliances for Innovation

## Lot1 Alliances for Education and Enterprises

### Objectives:

- Innovative and multidisciplinary approaches to teaching and learning
- Sense of initiative and entrepreneurial attitudes, mindsets and skills
- Quality and relevance of skills
- Corporate social responsibility
- Flow and co-creation of knowledge
- Supporting VET and HE systems contribute to innovation



### Partnerships:

- **4** EU MS and associated countries, involving minimum **8** full partners.
- Partnership must include at least 3 labour market actors, and at least 3 education and training providers.
- Each project should have least one HE institution and one VET provider

**Grant:** €1.000.000 for 2 year projects, €1.500.000 for 3 year projects





# Partnerships for Innovation (Ka2) - Alliances for Innovation

## Lot2 Alliances for Sectoral Cooperation on skills (Blueprint)

### Objectives:

- Large sector-based Europe-wide projects tackling skills gaps
- Must cover lower and higher VET levels: EQF 3-5 and 6-8;
- Sectors: 14 industrial ecosystems of the Industrial Strategy
- Synergies with sectoral partnerships under the Pact for Skills
- Drawing on evidence on skills needs in occupational profiles
- Design and delivery of transnational education and training content



### Partnerships:

- 8 EU MS and associated countries, involving minimum 12 full partners.
- Partnership must include at least 5 labour market actors, and at least 5 education and training providers.
- Each project should have least one HE institution and one VET provider

**Grant:** €4.000.000 for 4 year projects



# Partnerships for Innovation (Ka2) - Forward-looking projects

## Lot 1: Cross-sectoral priorities (€27 million)

Priority 1: Supporting high quality and **inclusive digital education**, in line with the aims of the **Digital Education Action Plan**

Priority 2: Supporting E&T systems to adapt for the **green transition**

## Lot 2: Vocational Education and Training (€13,8 million)

Priority 3: Supporting the **Pact for Skills**

Priority 4: **Applied research in VET**

Priority 5: **Green skills** in the VETsector

## Lot 3: Adult education (€5 million)

Priority 6: **Upskilling Pathways**: New Opportunities for Adults



# Forward-looking projects (KA 2)

## Priority 1: High quality and inclusive digital education

### Objectives (must address at least one of the three following areas):

- Key success factors for inclusive and high-quality digital education and training
- Artificial Intelligence in education
- High-quality digital education content



### Partnership:

- At least 3 full partners from a minimum of 3 EU MS and associated countries

**Maximum EU grant:** €800.000 with 24 to 48 months project duration



# Forward-looking projects (KA 2)

## Priority 2: E&T systems adapting for the green transition

**Objectives (must address at least one of the three following areas):**

- Promoting whole institution approaches to sustainability
- Developing the skills and competences of learners and educators for sustainability
- Empowering citizens to act on sustainability, the environment and climate change



**Partnership:**

- At least 3 full partners from a minimum of 3 EU MS and associated countries

**Maximum EU grant:** €800.000 with 24 to 48 months project duration





# Forward-looking projects (KA 2)

## Priority 3: Supporting the Pact for Skills

### Objectives:

- identify, test, develop or assess tools or structures building cooperation between large and smaller companies along a value chain in the same industrial ecosystem
- upskilling and reskilling of people in a value chain or industrial ecosystem
- laying the ground for large-scale skills partnerships in industrial ecosystems

### Partnership:

- At least 3 full partners from a minimum of 3 EU MS and associated countries. For at least 3 of the countries, the partnerships must include:
  - ✓ *Employers (or their representatives), as well as*
  - ✓ *Education and training providers (or their representatives)*

**Maximum EU grant:** €700.000 with 24 months project duration



# Forward-looking projects (KA 2)

## Priority 4: Applied research in VET

### Objectives:

- Identify, assess, test, and develop structures and mechanisms for applied research in VET, to broaden its engagement in R&D and innovation systems
- Build capacity of VET systems to undertake applied research leading to innovation
- Support mainstreaming of applied research in VET provision

### Partnership:

- At least 3 full partners from a minimum of 3 EU MS and associated countries. For at least 3 of the countries, the partnerships must include:
  - ✓ *Employers (or their representatives), as well as*
  - ✓ *Education and training providers (or their representatives)*

**Maximum EU grant:** €700.000 with 24 months project duration



# Forward-looking projects (KA 2)

## Priority 5: Green skills in the VET sector

Closely linked to the **European Green Deal**, the **European Skills Agenda**

### **Objectives:**

- Develop a set of core green skills for the labour market across different sectors
- Integrate core green skills into VET curricula & in training of teachers and trainers

### **Partnership:**

- At least 3 full partners from a minimum of 3 EU MS and associated countries. For at least 3 of the countries, the partnerships must include both:
  - ✓ *Employers (or their representatives), as well as*
  - ✓ *Education and training providers (or their representatives)*

**Maximum EU grant:** €700.000 with 24 months project duration



# Forward-looking projects (KA 2)

## Priority 6: Upskilling Pathways: New Opportunities for Adults

### Objectives:

- Increase the supply of upskilling opportunities and their take up by low skilled
- Delivery of the Upskilling Pathways steps supported by outreach and guidance
- Increase coherence of existing measures for low skilled adults
- Mobilise actors for the delivery of the UP Recommendation

### Partnership:

- At least 3 full partners from a minimum of 3 EU MS and associated countries.
- For at least 3 countries, the partnership must include public or private entities in charge of the organisation, financing or provision of educational services to adults

**Maximum EU grant:** €1.000.000 with 24 months project duration





# Partnerships for Excellence (Ka2)

In a globalised market, we need  
*international  
competences*



*Sustainable* 🌱  
*Measurable* 📊 📈  
*Agile* ↗️  
*Responsible* ❤️  
*Technological* 📡  
Vocational Education  
and Training

© Alina Rollin



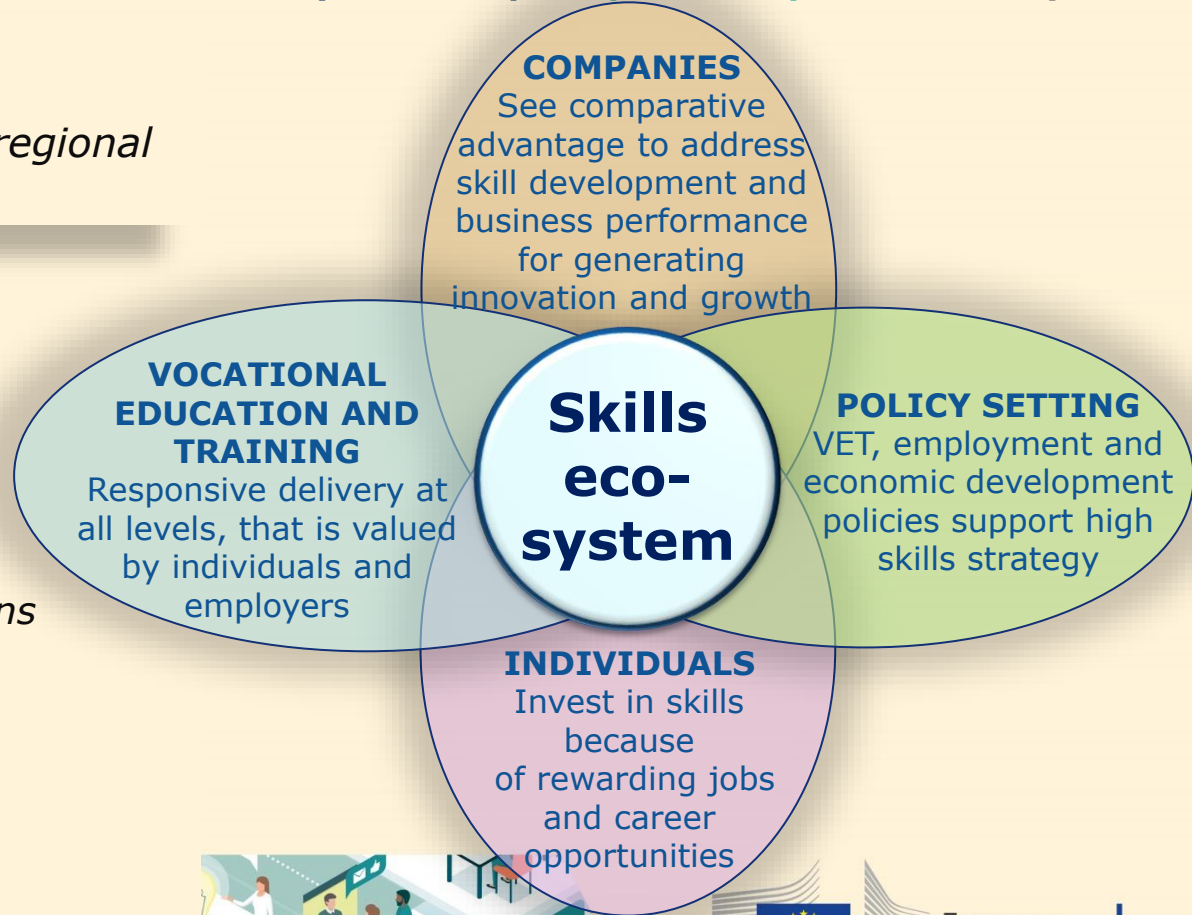
# Centres of Vocational Excellence (The concept <https://europa.eu/!cu83xr>)

## CoVEs contributing to:

*Skills ecosystems for innovation, regional development, and social inclusion*

## Bringing together:

- VET institutions
- Universities of applied science
- Research centres
- Companies
- Chambers
- Professional or sector associations
- Trade unions
- Policy makers
- Employment services/agencies
- Regional development agencies
- Municipalities



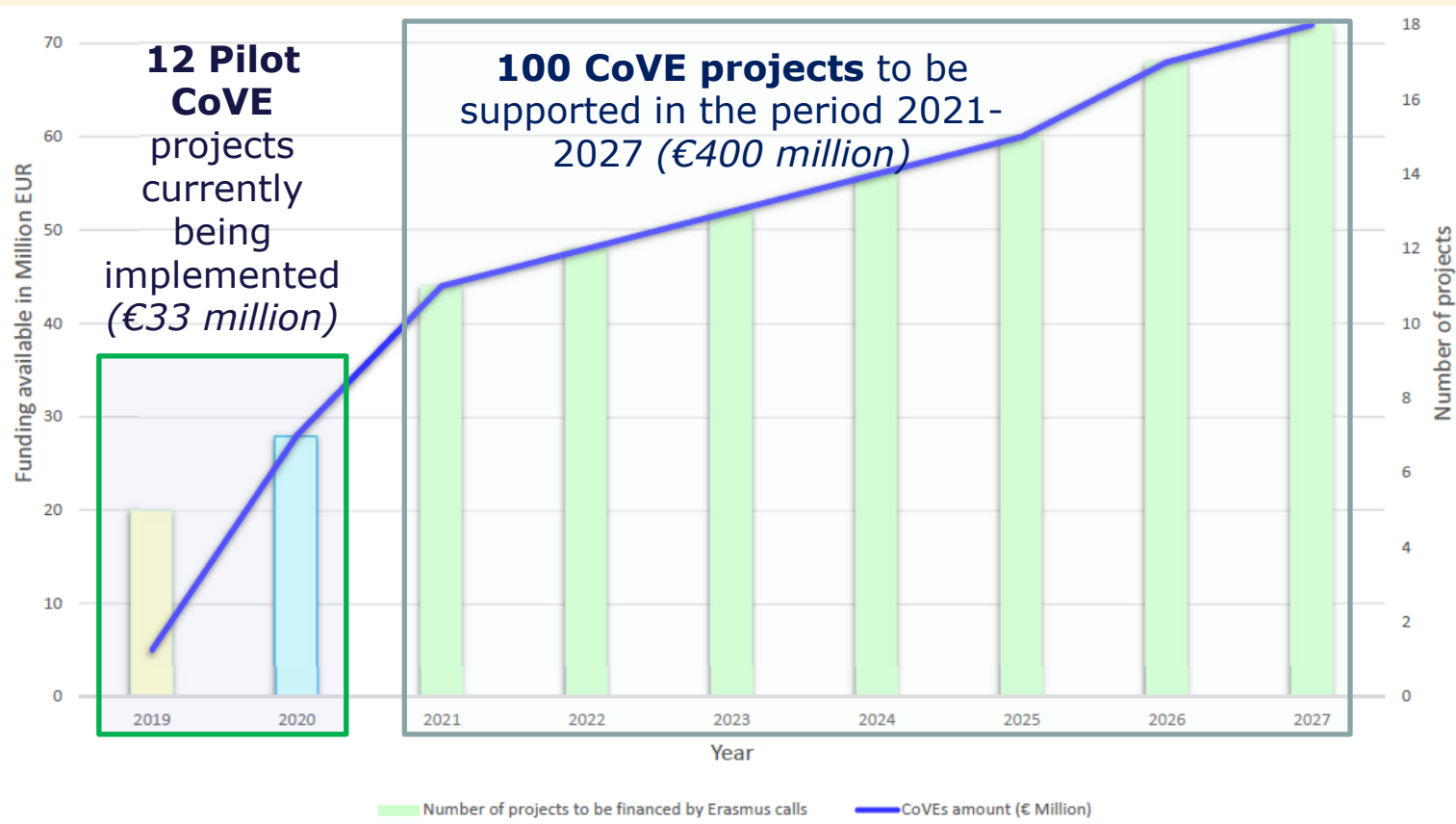
# Partnerships for Excellence (Ka2)

## Centres of Vocational Excellence (€48 million – 12 projects)

- **2021-2027:** €400 million for 100 Platforms of CoVE
- **Applicant:** Any organisation established in a Programme Country
- **Partners:** Any public or private organisation active in field of VET, or world of work. Can be from any country in the world, but non-programme partners must bring an 'essential added value'
- **Partnership:** at least 8 full partners from a minimum of 4 Programme
  - a) at least 1 enterprise, industry or sector representative organisation, and
  - b) at least 1 VET provider (at secondary and/or tertiary level)
- **EQF levels:** Can be at any EQF level but must include levels 3, 4 or 5
- **Maximum grant:** €4 million per project with 4 year project duration



# Erasmus+ funding (estimated) for the CoVE initiative 2019-2027





# Centres of Vocational Excellence

## Erasmus+ 2019 & 2020 Pilot projects



Advanced Manufacturing 4.0  
<https://examhub.eu/>



Water sector  
<https://povewater.eu/>



Digital Innovation Hub  
<https://dihubcloud.eu/>



Cultural and creative industries  
<http://deuscci.eu/>



IoT in Smart manufacturing  
<https://talentjourney.si/>



Inclusive excellence  
<https://www.thegiveproject.eu/>



Microelectronics  
<https://ecovem.eu/>



Finfish industry  
<http://www.bridges.eu/>



Furniture and Wood  
<https://www.allview.eu/>



Green Innovation  
<http://www.greenovet.eu/>



Urban Greening  
<https://www.platformurbangreening.eu/>



Innovation in the Green Economy  
<https://3-loe.eu/>

# Erasmus+ 2021 Call for CoVEs - Number of participating organisations

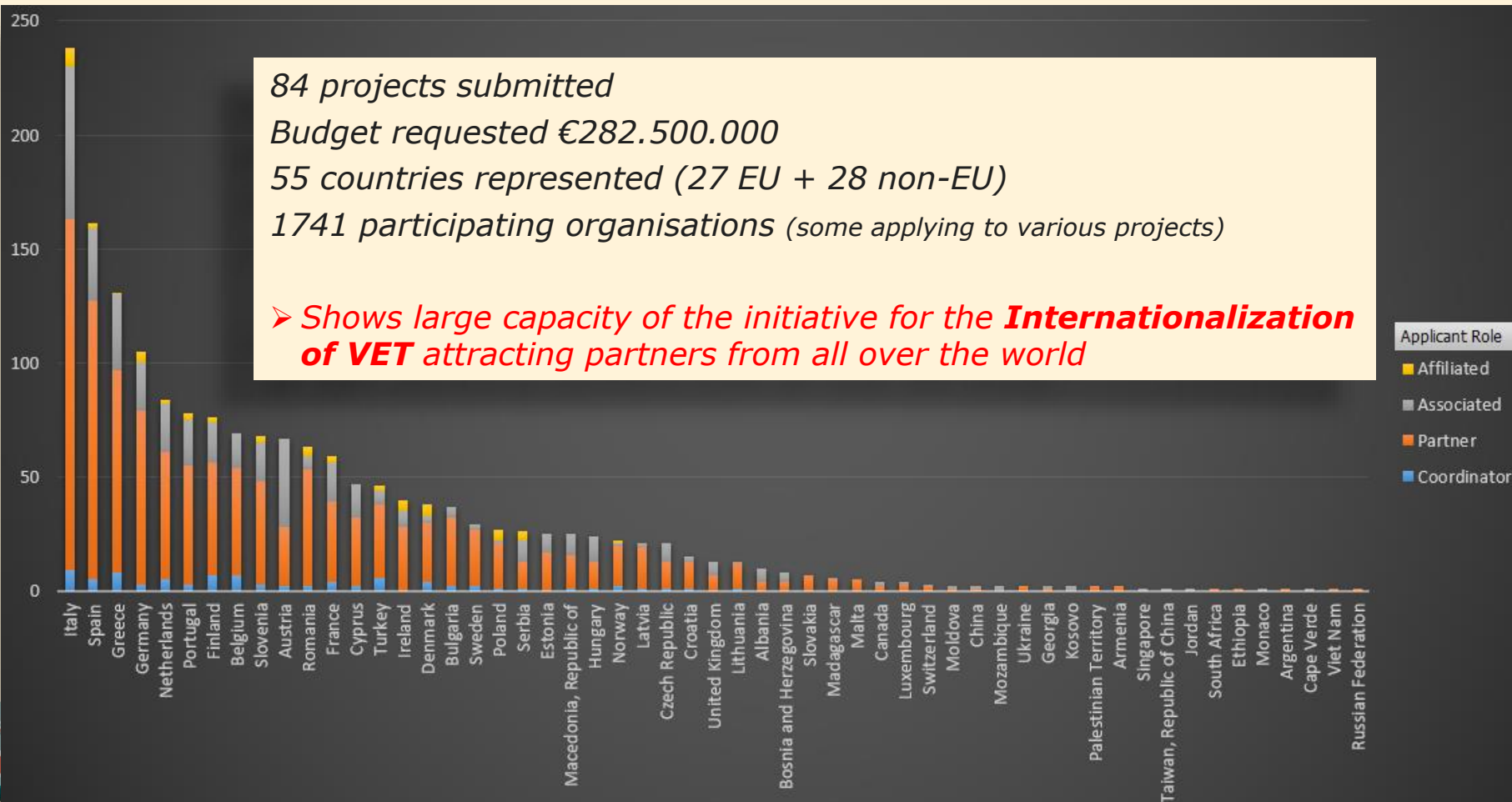
84 projects submitted

Budget requested €282.500.000

55 countries represented (27 EU + 28 non-EU)

1741 participating organisations (some applying to various projects)

➤ Shows large capacity of the initiative for the **Internationalization of VET** attracting partners from all over the world



# Think globally.

Vocational skills all over the world



# Capacity building for VET international cooperation (Ka2)

**Objectives:** to support the relevance, accessibility, and responsiveness of VET institutions and systems in third countries (not associated to Erasmus+)

## The thematic focus:

- Work-based learning (for young people and/or adults)
- Quality assurance mechanisms
- VET teachers/trainers professional development
- Key competences, including entrepreneurship
- Skills-matching in forward-looking economic sectors
- Development of green and digital skills for the twin transition.



GIZ  
photo

**Partnership:** At least 4 organisations from minimum 3 countries.

At least 1 organisation from 2 different EU Member States and associated countries, and

At least 2 organisations from at least 1 third country not associated to Erasmus+

**Geographical coverage:** Americas and the Caribbean, Sub-Sahara Africa, Western Balkans

**EU grant 2022:** Total €26 million (for action). Project duration of 1, 2 or 3 years





# E+ Deadline for the submission of applications 2022

ERASMUS+ 2022 Call, Actions relevant for VET and AE	DEADLINE
<b>Key Action 1: <u>Learning Mobility of Individuals</u></b>	
<b>Mobility</b> of learners and staff ( <u>VET</u> and <u>AE</u> )	23 February
Erasmus <b>accreditation</b>	19 October
<b>Key Action 2: <u>Cooperation among organisations and institutions</u></b>	
<b>Cooperation partnerships</b>	23 March
<b>Small-scale partnerships</b>	23 March
<b>Centres of Vocational Excellence (CoVE)</b>	7 September
<b>Teacher Academies</b>	7 September
<b>Alliances for Innovation</b> <i>Lot 1 - <u>Alliances for Education and Enterprises</u></i> <i>Lot 2 - <u>Alliances for Sectoral Cooperation on skills</u></i>	15 September
<b>Capacity building</b> for VET international cooperation	31 March
<b>Forward-looking</b> projects, includes: <i>Priority 1: <u>High quality and inclusive digital education</u></i> <i>Priority 2: <u>Adapt for the green transition</u></i> <i>Priority 3: <u>Supporting the Pact for Skills</u></i> <i>Priority 4: <u>Applied research in VET</u></i> <i>Priority 5: <u>Green skills in the VET sector</u></i> <i>Priority 6: <u>Upskilling Pathways</u></i>	15 March
<b>Jean Monnet</b> Actions ( <u>Teachers/trainers &amp; EU Learning</u> ) and <u>Networks</u> (VET)	1 March

**More information at:**

**The Erasmus+ programme**

[https://ec.europa.eu/programmes/erasmus-plus/node\\_en](https://ec.europa.eu/programmes/erasmus-plus/node_en)

**The Erasmus+ programme guide 2022**

<https://erasmus-plus.ec.europa.eu/programme-guide/erasmusplus-programme-guide>

**Centres of Vocational Excellence**

<https://ec.europa.eu/social/vocational-excellence>

**European Education and Culture Executive Agency**

[https://www.eacea.ec.europa.eu/index\\_en](https://www.eacea.ec.europa.eu/index_en)

